

# **AutoCAD Civil 3D - Design Visualisation Training**

*COURSE CONTENT*

## **GET IN TOUCH**



Multisoft Systems  
B - 125, Sector - 2, Noida



(+91) 9810-306-956



[info@multisoftsystems.com](mailto:info@multisoftsystems.com)



[www.multisoftsystems.com](http://www.multisoftsystems.com)

## **About Multisoft**

---

Train yourself with the best and develop valuable in-demand skills with Multisoft Systems. A leading certification training provider, Multisoft collaborates with top technologies to bring world-class one-on-one and certification trainings. With the goal to empower professionals and business across the globe, we offer more than 1500 training courses, which are delivered by Multisoft's global subject matter experts. We offer tailored corporate training; project Based Training, comprehensive learning solution with lifetime e-learning access, after training support and globally recognized training certificates.

## **About Course**

---

The AutoCAD Civil 3D – Design Visualisation Training by Multisoft Systems is designed to equip civil engineering professionals and CAD designers with the essential skills to create visually compelling and accurate 3D models of infrastructure projects. This training focuses on enhancing project presentation and communication by leveraging the powerful visualization tools within Civil 3D.

## Module 1: Export using Dynamite VSP

- ✓ Optimising the Civil 3D Model
- ✓ Ensuring you are exporting all the correct information from Civil 3D to 3ds Max

## Module 2: Importing Civil 3D Models into 3ds Max

- ✓ Import Using Dynamite VSP to 3ds Max Design
- ✓ Using the correct Import Options when importing VSP

## Module 3: Adding Background Images

- ✓ Use Background Images to make the Model look more Realistic

## Module 4: Adding Street Furniture and Other Feature Objects

- ✓ Adding Road Markings
- ✓ Adding Lighting Columns
- ✓ Adding other Street Furniture

## Module 5: Creating Structures

- ✓ Creating Structures to improve the visualization

## Module 6: Adding Vehicles

- ✓ Adding Vehicles to the 3ds Max Model
- ✓ Spacing the Vehicles
- ✓ Getting Vehicles to follow set Paths

## Module 7: Creating Camera Paths

- ✓ Creating Camera Paths to Video your Model

## Module 8: Producing Images and Animations

- ✓ Animating the Model
- ✓ Rendering Images